Biometrics for Global Web Authentication: an Open Source Java/J2EE-Based Approach

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Abstract—In the modern age an enterprise spans from one continent to other to localize their service and to be close to the customer. This brings enormous challenge to the security architecture. As organizations need to distribute sensitive information to authorized parties over the network, they have increasingly been adopting biometrics as a necessary component for authentication. Biometrics is based on the physical characteristics such as fingerprint, retina scan, voice recognition, facial recognition, vascular recognition. Over the last couple of years we have been working on using biometric based integration to advance the security model of the existing J2EE/Java EE based platform and to provide solution to the open source community. These security differ from traditional infrastructure security in terms of addressing the end-to-end security requirements of an application by mitigating security risks at the functional and deployment level, securing business objects and data across logical tiers, securing communications, and protecting the application from unauthorized internal and external threats and vulnerabilities, by biometrically signing it.

I. INTRODUCTION

SSO based Biometrics makes it very difficult to fabricate, which makes them harder to share or steal than traditional authentication mechanisms such as passwords, tokens, certificates or smartcards, which have potential vulnerabilities due to credentials shared, forgotten, stolen or used without the consent of the owner. For unbreakable and robust security, we recommend an approach to combine two or more authentication methods — a process called multi-factor authentication. For example, a highly secure installation could use three-factor authentication based on password (what the user knows), smartcard (what the user possesses), and fingerprints (who the user is).

Clustering biometric sign-on in a multi-tier application enforces a highly secure user authentication by comparing a registered biometric sample, also referred to as a biometric template, against a newly acquired biometric sample during the application login process. If the match score between the newly acquired sample and the registered template exceeds a given threshold, the authentication is successful and assures the application provider about the identity who was really accessing application.

We have been working on integrating biometric verification capabilities into a classical single sign-on solution for web authentication. For this purpose, we have chosen a widely accepted Java-based open-source authentication system known as Central Authentication Service (CAS) [2]. This system was originally developed at Yale University and later placed under the auspices of the Java Architectures Special Interest Group (JA-SIG). Nowadays, it has an extensive community of adopters. In fact, this open source system has quickly become the most popular single sign-on solution for universities, especially on U.S.A. The main idea behind the integration of biometric verification functionality within the Central Authentication Service was to take advantage of the infrastructure provided by CAS to offer single sign-on web authentication, while improving security beyond basic mechanisms based on login and password, by adding biometrics. Thus, we make possible that any application prepared to use CAS for authenticating his users can also use our biometric system for this purpose, supporting any BioAPI-compliant biometric software or device in order to authenticate users. The open-source e-learning platforms Moodle, ILIAS, or Claroline are well known examples of web applications that are yet capable of relying the authentication task on CAS. We had used Moodle and ILIAS to demonstrate the usability of our biometric extension of CAS within a common web application.

II. PROCEDURE ADOPTED

A. Single Sign-On with Central Authentication Service

Single sign-on is a session/user authentication process that allows a user to provide his credentials once in order to access multiple applications. The single sign-on authenticates the user to access all the applications he has been authorized to access. It eliminates future authentication requests when the user switches applications during that particular session. Web single sign-on works strictly with applications accessed with a web browser. The request to access a web resource is intercepted either by a component

Attached to the web server (known as sso web agent), or by the application itself in some cases. Unauthenticated users are diverted to an authentication service and returned only after a successful authentication. In addition to the above the user is asked to scan his thumb or palm on the scanning device.

The scanning device passes this scanned image as a parameter to the chain of servelets and finally reaches to the JA-SIG Central Authentication service (CAS) these servers makes a final call to the LDAP repository and matches the images. If the image is a match then the user is authorized and authenticated for that peace of resource, if match is not found then the user is redirected back to the default login screen. The detailed explanation is as below.
The strength of this system are security, proxying features, flexibility, reliability, and its numerous client libraries freely available, including clients for Java, .Net, PHP, Perl, Python, C++, Go, Apache, uPortal, Liferay and others.

1) Architecture Diagram for different components

![Architecture Diagram for different components](image)

2) Sequence diagram depicting the flow of events

![Sequence diagram depicting the flow of events](image)

The steps in the authentication protocol are as follows:

1) The actor requests a web resource protected by a Central Authentication Service. Access Manager's policy agent running in the J2EE server intercepts the request and verifies the user's SSO token, if any exists.

2) The user is authenticated by the Central Authentication Server. As a result, he obtains credentials and is forwarded to the web resource.

3) At the second attempt requesting the protected web resource, the browser automatically sends the user credentials, it again checks the token.

4) If the token's authentication level is insufficient (or none exists) the Access Manager calls the biometric authentication service (Biometric Login Module) requesting authentication, which redirects the user to a login page prompting the user to provide username and terminal ID.

5) The biometric authentication service verifies that the provided user and terminal information matches the data stored in the BiObex repository.

6) The success or failure is determined.

7) On success the sso token is issues.

8) If denied the actor gets a failure message on the browser, in case of success.

9) The agent is redirected to the subsequent menu or to the application or the access of resource is allowed.

10) The agent keeps on checking the request for sso token, based on this check it keeps giving the access to the resources.

11) The actor is allowed until the session along with the token is valid.

Figure A.1 Is an Architecture which expands the same concept to the enterprise/global level using the an extension of the classical Central Authentication Service protocol, JAAS(Java authentication and authorizations service) for web single sign-on, adapted to include biometric verification. The steps in the authentication protocol are as follow:

1) Initial request can come from any heterogeneous system over port 443 SSL(1024 bit encryption).

2) The call is then redirected from the load balancer to the apache servers.

3) The apache server contains the web agent which redirect the call to the sso policy server.

4) The sso server based on the sso ID generates a token and sends the call back to the web server.

5) In case of failure the call is sent back to the client/actor.

6) In case of success the call is passed back to the application server containing the biometric module.

7) The access details are passed to the db to get the encryption key.

8) The call is sent back to the Application sever and then the call is made to get the respective image.

9) In case of success the resources are granted else failure is sent to the client.

B. With the biometric module the authentication process is broken down as follows:

(a) The user launches the biometric client.

(b) Server-side biometric verification is performed.

(c) The result of the biometric verification is stored in a server database.

(d) The user request credentials to the Central Authentication Server.
III. SUMMARYIZATION

– Security: In order to comply with the Core Security Requirements of the ANSI X9.84 standard for Biometric Information Management [5], SSL (Secure socket Layer Security), WTLS (Wireless transport layer Security) connections are used, and local disk writing of user samples is avoided, for instance. Biometrics for Web Authentication: an Open Source Java-Based Approach

– Interoperability: A great deal of attention has been paid to the design of a client-server architecture capable of controlling any kind of biometric software or device compliant with the standard BioAPI and frtv [6] [7]. With this goal, an open source Java Native Interface wrapper for the BioAPI framework on Linux/Unix/Solaris has been used [8]. To integrate into our system, this Java wrapper has been extended to include Windows support and access to low-level BioAPI primitives [9].

– Usability: The user interacts with the system through a user-friendly graphical user interface. This interaction is driven by an easily configurable dialogue. Thus, verification tasks are modeled as human-machine dialogues specified by an XML document which describes the sample acquisition process and the biometric verification mode.

Fig. A.1 depicts an Architecture diagram of the biometric authentication system itself, detailing the functionality corresponding to step 2 presented on Fig. 2. Starting from a client verification or enrolment request, the successive actions and functionalities are explained as follows (see diagram numbering):

1) The biometric client application obtains, from the server, an XML document that specifies the human-machine dialogue with the enrolment or verification process description.

2) The client application interprets the protocol contained in the XML dialogue, prompts the corresponding information to the user, acquires the biometric sample, and performs an enrolment or verification.

3) Each time a biometric sample is required, the sample is captured from the corresponding BioAPI-compliant module. For this purpose, the client application calls the BioAPI_Capture primitive using the Java Native Interface wrapper for the BioAPI framework. BioAPI-compliant modules are also called Biometric Service Providers or BSPs.

4) The result of the acquisition process is sent to the server bound to an enrolment or verification request.

5) The enrolment or verification process is executed in the server as a sequence of BioAPI calls.

6) The verification results or enrolment templates are stored in the server database, LDAP or other repository.

7) The database with the biometric verification results will be available to finally authenticate users for the web through the Centralized Authentication Service (CAS).

IV. CONCLUSION AND FUTURE WORK

SSO based biometric authentication solution for J2EE, web, and enterprise applications using CAS, JAAS and BioAPI. For ensuring applications with highly secure personal identification and verification, biometric authentication provides a more robust and accurate security solution than other traditional authentication mechanisms. It is widely gaining popularity and strong acceptance particularly in security-sensitive commercial, governmental, and military applications.

We have successfully integrated biometric verification functionality in a truly global environment, within a widely accepted open source solution for single sign-on web authentication called Central Authentication Service (CAS) in conjunction with JAAS Framework. Thus, any application prepared to use CAS and JAAS for authenticating its users can also use our biometric extension for this purpose.

The overall system provides single sign-on web authentication beyond basic mechanisms based on login and password, by adding biometrics. Concretely, our biometric extension of CAS supports any BioAPI-compliant biometric software or devices in order to authenticate users.

As a result, any BioAPI-compliant kind of biometric verification could be used in order to get single-sign-on web authentication.

In order to demonstrate the usability of our biometric extension of CAS, we have tested successfully the overall system with different web, client server based, wireless based applications that allows the use of CAS to authenticate users. Current version of the presented system for biometric authentication is available on http://cint.us/Default.aspx.

We are continuously working to improve the system and to integrate it with the pervasive /mobile computing platforms and to make it more easy to use without compromising the core security functionality.

A. Future work:

We are working on to convert this solution as a web service using SAML (Security Assertion Markup Language) so that this SSO based biometric solution can be used by different corporate to communicate between different systems with robust security framework.

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REFERENCES


Ruchir Choudhry has 15 years of professional expertise in Technical Leadership/R&D in a globally distributed team, for entire lifecycle of program/projects, at various levels which include Managing/Architecting/designing Enterprise class systems based on, Java to Micro edition (J2ME), Java Biometrics, Java Smart Cards, Wireless application protocols (WAP), Java to Enterprise Edition (J2EE), LAMP (Linux, Apache, MySQL, Php , Python , Jython) based systems, E-commerce (B2B, B2C, C2C), M-Commerce, EAI, mobile devices, Web and Client Server Technologies.

My current profession as a Software Engineering Manager E-Commerce at Walmart Global and previous role of Technical Manager of Web Architecture team were focused on the R&D, Designing, Architecting, Integrating and implementing new path breaking frameworks, products in the landscape of enterprise based Web, Mobile, Wireless computing. These technologies are new to the Industry and will lead the next generation of technology revolution of content encryptions, content distribution and content replication across the world to various locations and to various heterogeneous platforms from web to hand held devices.

In addition to above, I have earlier and I am currently working on a voluntary basis with various technology experts, both from India (CI Networks) and US (Power consulting) in the area of, dynamic signature evaluation, face recognition system, finger recognition system, hand, iris, speech and the vascular pattern recognition systems which can Integrate globally to any platform using a secure network.